

Fig.1

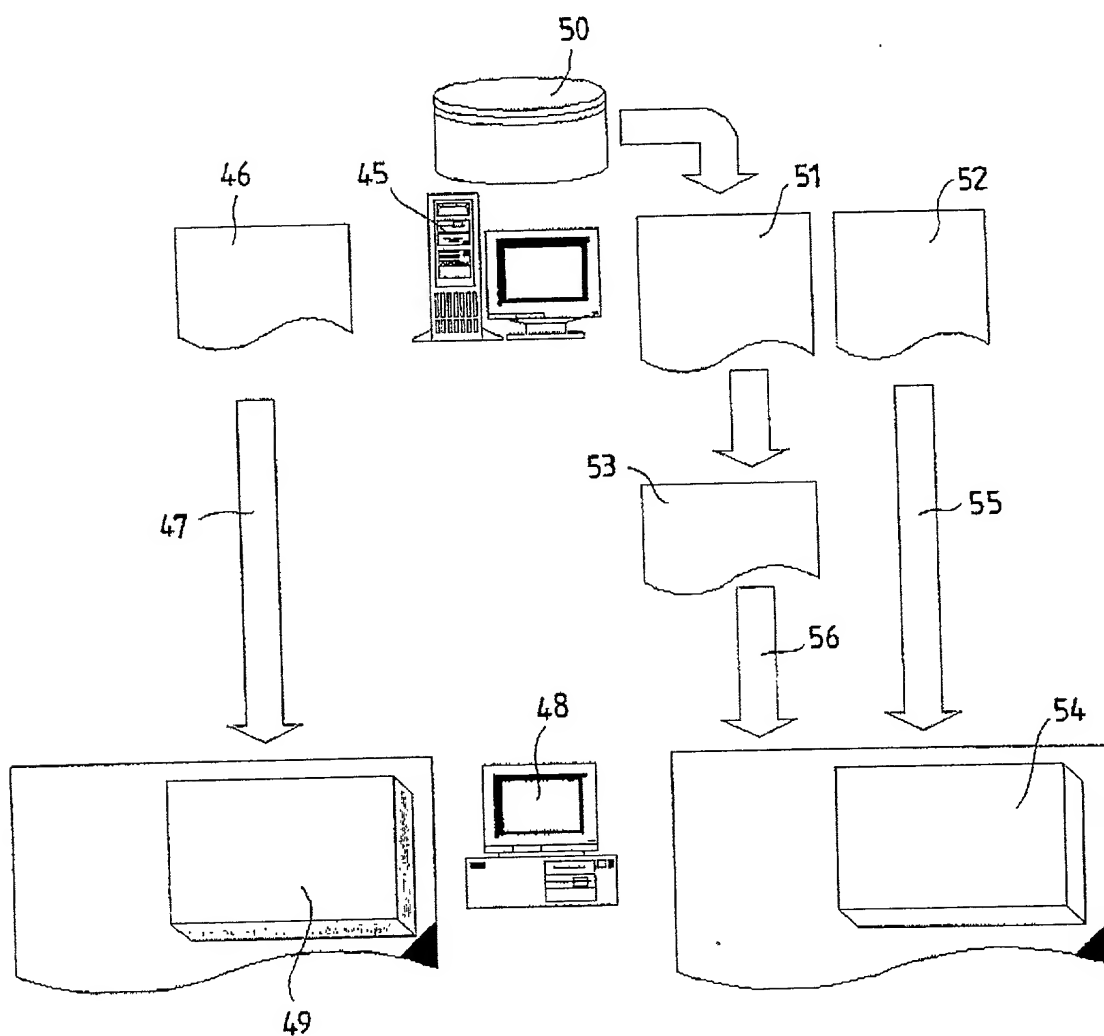


Fig.2a

```

<ELEMENT>                                //A 3Delement is declared

<ID>                                     //The 3Delement Identifier
    integer (ID value)

<SIMPLIFIED>                             // The 3Delement is simplified (an extruded regular polygon)
    integer (base in pixel)
    integer (height in pixel)
    integer (number of sides)

<PAGEID_AND_ADDRESS>                     // The polygon identified by the ID will have mapped the
    integer (polygon ID)                  page related with the specified URL
    string (URL)

<XTRANDOF>                               // Degree of freedom in translation
    integer (0 range will not be used, 1 will be used only the min value, 2
    float (min translation value)         will be used only the max value, 3 max and min value will be used)
    float (max translation value)

<YTRANDOF>
    ...
<ZTRANDOF>
    ...
<XROTDOF>                               // Degree of freedom in rotation
    integer (0 range will not be used, 1 will be used only the min value, 2
    float (min translation value)         will be used only the max value, 3 max and min value will be used)
    float (max translation value)

<YROTDOF>
    ...
<ZROTDOF>
    ...
<XSCALDOF>                             // Degree of freedom in scaling
    integer (0 range will not be used, 1 will be used only the min value, 2
    float (min translation value)         will be used only the max value, 3 max and min value will be used)
    float (max translation value)

<YSCALDOF>
    ...
<ZSCALDOF>
    ...
<FCURVETYPE>                           // The type of function curve for an animation
    integer (1 linear, 2 spline, 3 bezier)

<XTRANKEY>                              // Key related with a fcurve of translation
    integer ( frame where the key is set)
    float ( value of the translation )
    float ( to set only in the bezier case so to define the left slope )
    float ( to set only in the bezier case so to define the right slope )

<YTRANKEY>
    ...
<ZTRANKEY>
    ...

```

100593856, 0011402

Fig.2b

```
<XROTKEY> // Key related with a fcurve of rotation
integer ( frame where the key is set)
float ( value of the rotation )
float ( to set only in the bezier case so to define the left slope )
float ( to set only in the bezier case so to define the right slope )
<YROTKEY>
...
<ZROTKEY>
...
<XSCALKEY> // Key related with a fcurve of scaling
integer ( frame where the key is set)
float ( value of the scaling )
float ( to set only in the bezier case so to define the left slope )
float ( to set only in the bezier case so to define the right slope )
<YSCALKEY>
...
<ZSCALKEY>
...
<PREFSTATE> //A preferential state is declared
<PREFTRAN> // define the type of preferential state
float ( x value of the preferential state )
float ( y value of the preferential state )
float ( z value of the preferential state )
<PREFROT>
...
<PREFSCAL>
...
<SCENEBCGOLOR> // Define the ActiveX background color
integer (background color)
<FACEBCGOLOR> // Define the polygon color
integer (face ID)
integer (face color)
<DEFAULT_TRANSFO> // Define the 3DElement initial condition in translation, scaling
and rotation
float ( x value of the translation )
float ( y value of the translation )
float ( z value of the translation )
float ( x value of the rotation )
float ( y value of the rotation )
float ( z value of the rotation )
float ( x value of the scaling )
float ( y value of the scaling )
float ( z value of the scaling )
<START_ANIMATION> // AutoStart a predefined animation
<NOAUTODEEP> // The 3DElement will not be pushed in the Z-direction so to
keep the correct dimension in pixel units
<TURNING> // The 3DElement is used like a roll
```

MANDATORY TAG:

<ELEMENT>

<ID> otherwise the value 0 will be used for each element

<SIMPLIFIED>

TAG RELATION:

<ELEMENT> before every tag related with 3D element properties (usually put it as first).

The **<FCURVETYPE>** should be defined before every **<.....KEY>**

Fig.3

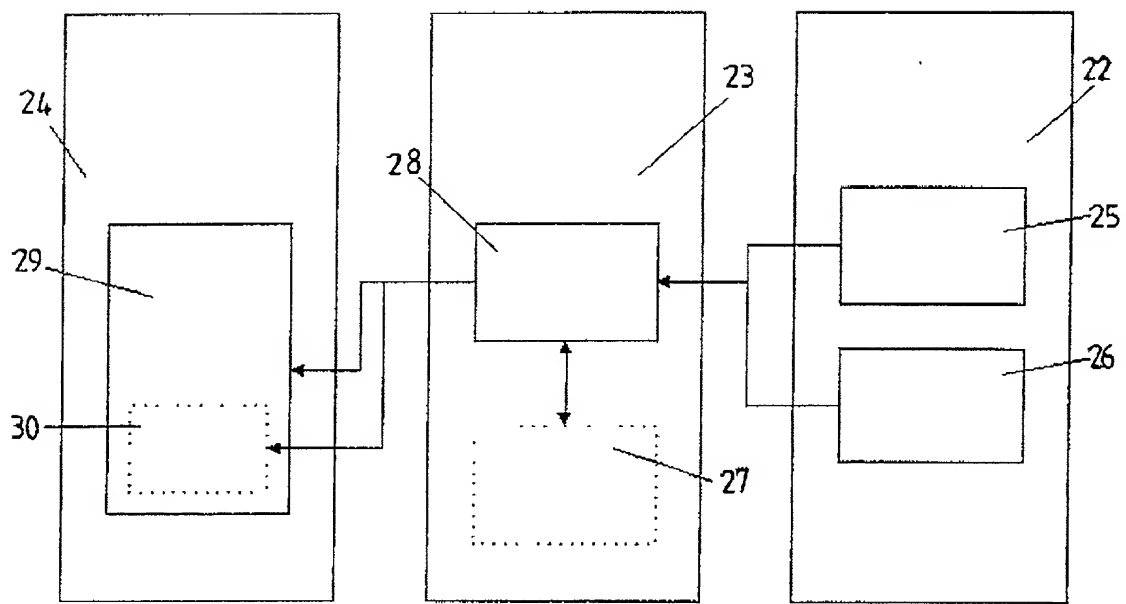
10099856 "031402"

10035856 "031402

```
<ELEMENT>
<ID>
1
<SIMPLIFIED>
224, 130, 8
<PAGEID_AND_ADDRESS>
0, 3d/Promo.asp
<PAGEID_AND_ADDRESS>
1, 3d/ScoopBuster.asp
<PAGEID_AND_ADDRESS>
2, 3d/MailingList.asp
<PAGEID_AND_ADDRESS>
3, http://www.repubblica.it
<PAGEID_AND_ADDRESS>
4, http://www.ilsole24ore.com
<YROTDOF>
0, 360, 0
<FCURVETYPE>
3
<YROTKEY>
0, 0, 0, 0
<YROTKEY>
100, -360, 0, 0
<START_ANIMATION>
<AUTODEEP>
<SCENEBGCOLOR>
11105615
```

Fig.4

Fig.5



100995536 031402

10099355 031402

```
<object classid="CLSID:11E6FE20-C5E2-11D4-B07A-0050DA2873C1"
width="120" height="120" id="element3D">
  <PARAM NAME="FileName" Value="element.wzt">
  <PARAM NAME="WLess" Value="1">
</object>
```

Fig. 6

Fig.7a

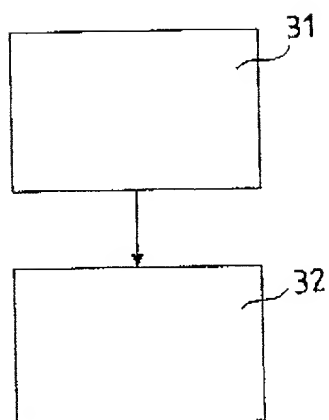
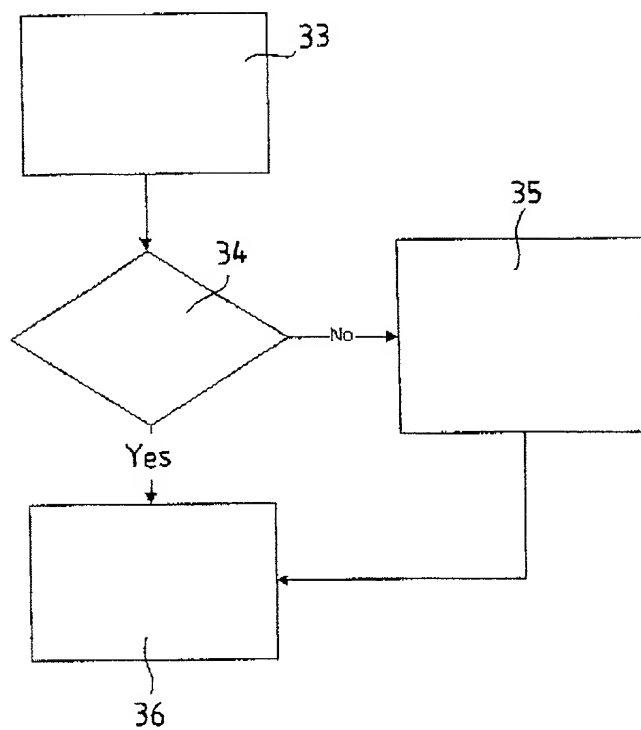


Fig.7b



10059556-031402

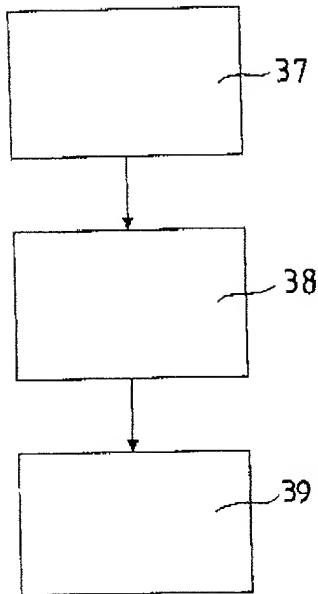


Fig. 8a

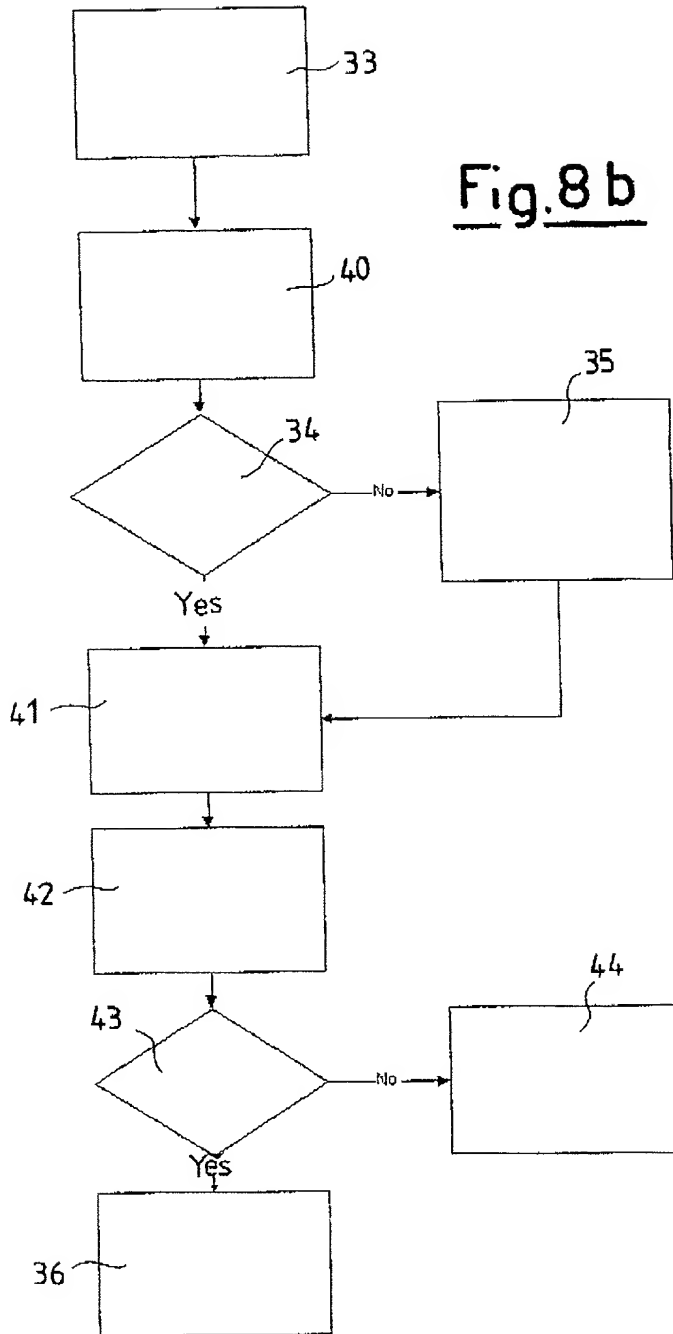
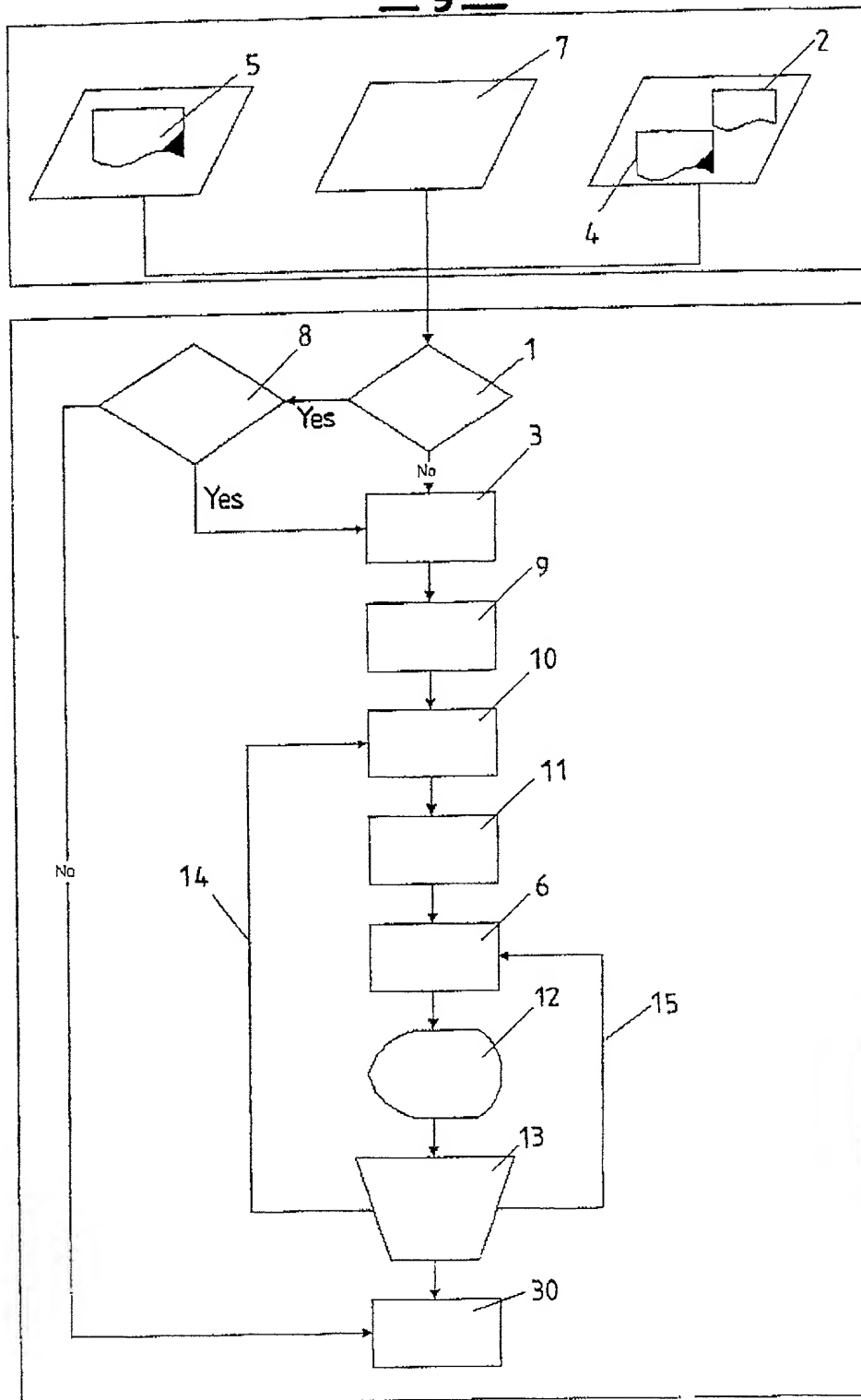


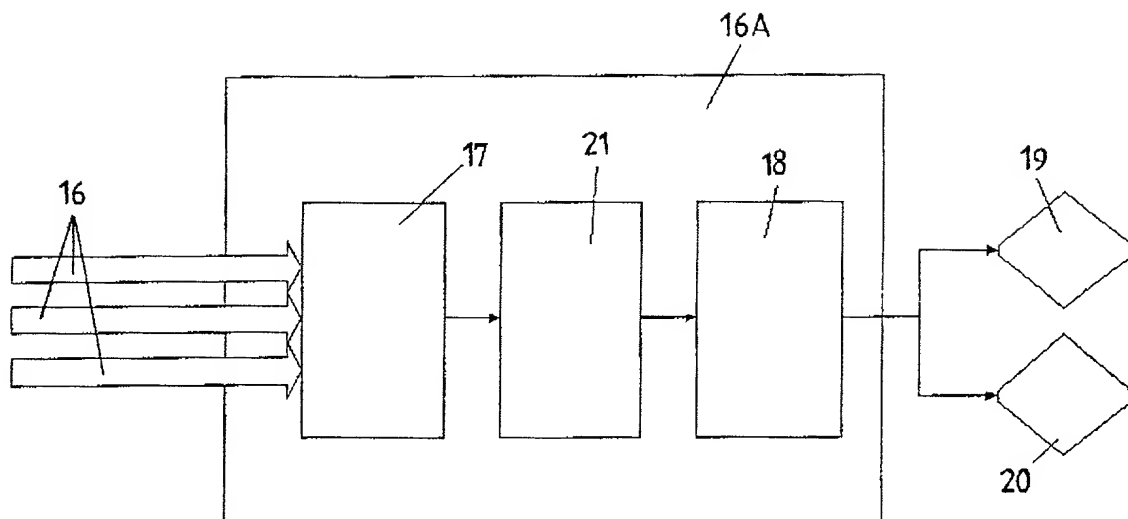
Fig. 8b

Fig.9



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Fig.10



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